

Mac Endeavor

My Endeavor, Your Benefit

Breeze Documentation

<http://www.macendeavor.com/breeze/>

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What Is Breeze?

Breeze saves window states for you. When you save a window state, Breeze saves the size, and position of the focused window. At any point, you can apply that state (size, and position) to any other focused window.

Breeze allows you to save two types of window states - a "global window state," and an "application specific window state."

Global Window States

Global window states are always available, and can be applied to any focused window.

Application Specific Window States

Application specific window states change when you switch applications - the available saved window states change. For example, if you change from Xcode to TextMate, any saved application window states for TextMate now become active. This includes the keyboard shortcuts that you associate with them. The window states for Xcode *deactivate*.

Keyboard Shortcuts

Breeze let's you associate keyboard shortcuts with a saved state. The keyboard shortcuts are "global," - you can press the key sequence at any time to apply the associated window state to the focused window.

Key Priorities

When you assign keyboard shortcuts to your window states, there are some priority features you can take advantage of.

The key shortcuts for application specific window states override global key shortcuts. Here's an example:

Create a global window state called Fullscreen - assign OPT+1 as it's keyboard shortcut. Next, create an application specific window state called Fullscreen - then assign it OPT+1 as it's keyboard shortcut. Notice that in both cases, they were named the same, but the one that takes precedence is the application specific one.

This means that you can create global window states, but if for some reason, an application doesn't behave as intended, or you want to switch the placement for a window when you press a particular key shortcut, you can override the global key shortcut.

Duplicating Key Shortcuts for Different Applications

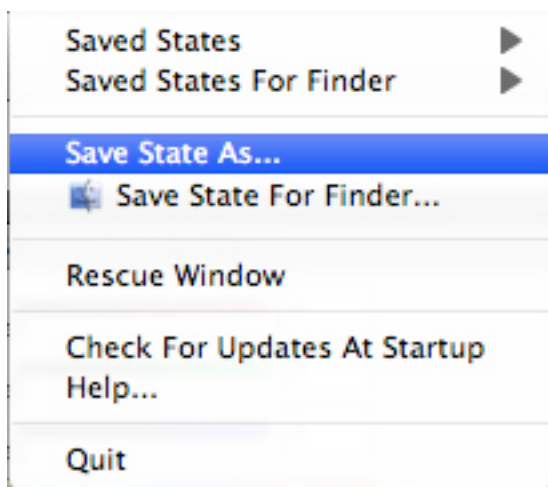
You can use the same keyboard shortcut for multiple window states - as long as they're associated with different applications.

For example, let's say for Xcode you create a window state called "Editing," and you assign it OPT+2 as the shortcut. You can switch to another application, and assign a window state to the keyboard shortcut OPT+2. When you switch applications, the saved window states for that particular application are activated - along with its keyboard shortcuts. The shortcuts for the application you switched *from* deactivate.

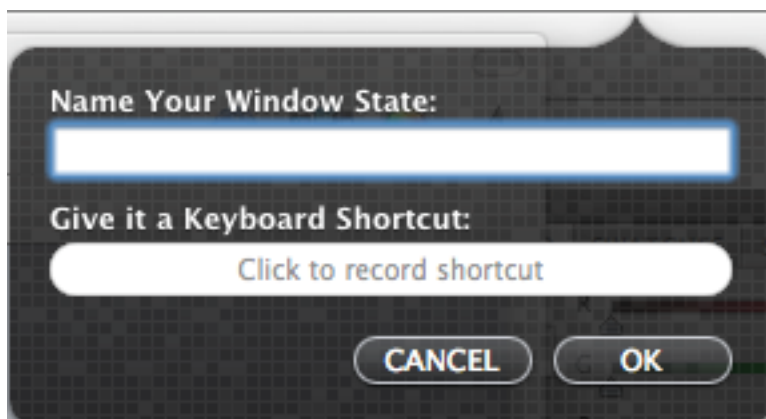
You get used to it when you start using Breeze.

Saving A Global Window State

Saving a global window state is simple. Open breeze, and press the "Save State As..." menu item.



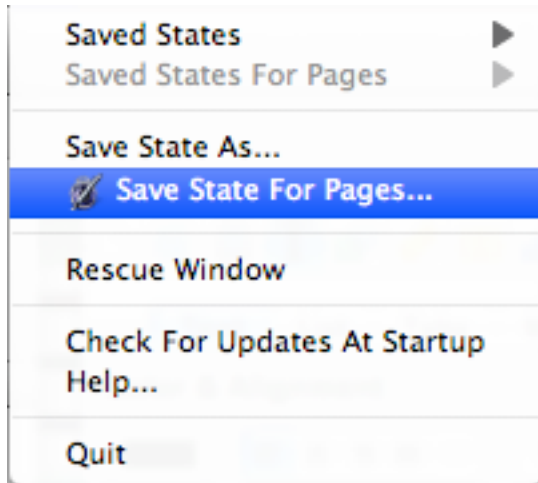
You'll be prompted with the save state window:



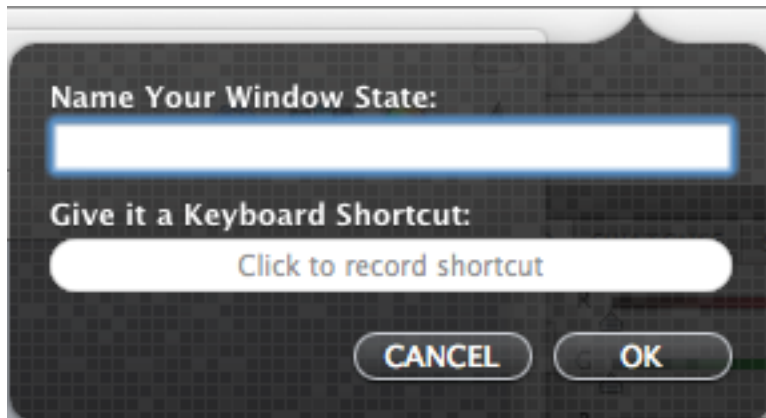
Enter the name of your window state, and record a keyboard shortcut.

Saving An Application Window State

Switch to the application you wish to save a state for, then press the “Save State For XXX...” menu item.



Again, you'll be prompted with the save state window:



Enter the name of your window state, and record a keyboard shortcut.

Deleting Window States

It's simple. Press, and hold down the “Option” key while you select any of your saved window states. For example, if you had a saved global window state called “Fullscreen,” you can delete it by holding down “Option” while you press it.

Rescuing Windows

Breeze can rescue pesky windows for you. If a window goes offscreen - usually you can see a piece of it, but can't get the title bar to move it. If this happens, you can use the "Rescue Window" menu item. This will move, and size the focused window into the center of the screen for you.

Resetting The Default Rescue Window Size And Position

First, move and size a window to the position and size you want. Then press and hold the "Option" key while you click the "Rescue Window" item. It will prompt you to overwrite the default rescue window size and position with the current window's size and position.